Controller/server communication

Mendel Rosenblum

Controller's role in Model, View, Controller

- Controller's job to fetch model for the view
 - May have other server communication needs as well (e.g. authentication services)
- Browser is already talking to a web server, ask it for the model
- Early approach: have the browser do a HTTP request for the model
 - First people at Microsoft liked XML so the DOM extension got called: XMLHttpRequest
- Allowed JavaScript to do a HTTP request without switching page
- Widely used and called AJAX Asynchronous JavaScript and XML
- Since it is using an HTTP request it can carry XML or anything else
 - More often used with JSON

XMLHttpRequest

Sending a Request

```
xhr = new XMLHttpRequest();
xhr.onreadystatechange = xhrHandler;
xhr.open("GET", url);
xhr.send();
```

Any HTTP method (GET, POST, etc.) possible.

Responses/errors come in as events

Event handling

```
function xhrHandler() {
  if (this.readyState != 4) { // DONE
      return;
  if (this.status != 200) { // OK
      // Handle error ...
      return;
  var text = this.responseText;
```

XMLHttpRequest event processing

Event handler gets called at various stages in the processing of the request

UNSENT open() has not been called yet.
 OPENED send() has been called.
 HEADERS RECEIVED send() has been called, and headers and status are available.

2 I CADING

3 LOADING Downloading; responseText holds partial data.

4 DONE The operation is complete.

Response available as:

raw text - responseText

XML document - reponseXML

Can set request headers and read response headers

Traditional AJAX uses patterns

Response is HTMLelem.innerHTML = xhr.responseText;

Response is JavaScript

```
eval(xhr.responseText);
```

Neither of the above are the modern JavaScript framework way:

Response is model data (JSON frequently uses here)

```
JSON.parse(xhr.responseText);
```

Fetching models with XMLHttpRequest

- Controller needs to communicate in the request what model is needed
- Can encode model selection information in request in:

REST APIs

- REST representational state transfer
- Guidelines for web app to server communications
- 2000 PhD dissertation that was highly impactful
 - Trend at the time was complex Remote Procedure Calls (RPCs) system
 - Became a must have thing: Do you have a REST API?
- Some good ideas, some not so good
 - Doesn't work for everything

Some RESTful API attributes

- Server should export resources to clients using unique names (URIs)
 - Example: http://www.example.com/photo/ is a collection
 - Example: http://www.example.com/photo/78237489 is a resource
- Keep servers "stateless"
 - Support easy load balancing across web servers
 - Allow caching of resources
- Server supports a set of HTTP methods mapping to Create, Read, Update,
 Delete (CRUD) on resource specified in the URL
 - GET method Read resource (list on collection)
 - PUT method Update resource
 - POST method Create resource
 - DELETE method Delete resource

REST API design

- Define the resources of the service and give them unique names (URIs)
 - o Example: Photos, Users, Comments, ...
- Have clients use a CRUD operations using HTTP methods
- Extend when needed (e.g. transaction across multiple resources)

React accessing RESTful APIs

- React has no opinion. Prefer something higher level than XMLHttpRequest
 - Example: DoHTTPrequest(HTTP_METHOD, body, doneCallback)
- Popular: <u>Axios</u> Promise based HTTP client for the browser and node.js
 - Wrapper around XMLHttpRequest
- REST Read (GET of URL): result = axios.get(URL);
- REST Create (POST to URL): result = axios.post(URL, object);
 - JSON encoding of object into body of POST request
- Similar patterns for REST Update (PUT) and REST Delete (DELETE)

Axios handling of HTTP responses

```
result = axios.get(URL); // Note: no callback specified! It's a Promise
result.then((response) => {
                   // response.status - HTTP response status (e.g. 200)
                   // response.statusText - HTTP response status text (e.g. OK)
                   // response.data - Response body object (JSON parsed)
                })
               .catch((err) => {
                      // err.response.{status, data, headers) - Non-2xxx status
                      // if !err.response - No reply, can look at err.request
                });
```

Minor Digression - Promises

Callbacks have haters

Pyramid of Doom

- An alternative to pyramid: Have each callback be an individual function
 - Sequential execution flow jumps from function to function not ideal

Same code without pyramid: Control jumps around

```
fs.ReadFile(fileName, readDone);
function readDone(error, fileData) {
   doSomethingOnData(fileData, doSomeDone);
function doSomeDone (someData) {
   doSomethingMoreOnData(someData, doSomeMoreDone);
function doSomeMoreDone (someMoreData) {
   finalizeData(someMoreData, doneCallback);
```

Idea behind promises

- Rather than specifying a done callback doSomething(args, doneCallback);
- Return a promise that will be filled in when done

```
var donePromise = doSomething(args);
```

donePromise will be filled in when operation completes

Doesn't need to wait until you need the promise to be filled in

then() - Waiting on a promise

Get the value of a promise (waiting if need be) with then donePromise.then(function (value) {
 // value is the promised result when successful }, function (error) {
 // Error case
});

Example of Promise usage

axios.get() returns a promise

```
axios.get(url).then(function(response) {
    var ok = (response.status === 200);
    doneCallback(ok ? response.data : undefined);
    }, function(response) {
        doneCallback(undefined);
    });
```

Promises

```
var myFile = myReadFile(fileName);
var tempData1 = myFile.then(function (fileData) {
    return doSomethingOnData(fileData);
});
var finalData = tempData1.then(function (tempData2) {
    return finalizeData(tempData2);
});
return finalData;
```

- Note no Pyramid of Doom
- Every variable is a promise
 - A standard usage: Every variable If thenable call then() on it otherwise just use the variable as is.

 CS142 Lecture Notes Promises

Chaining promises

```
return myReadFile(fileName)
    .then(function (fileData) { return doSomethingOnData(fileData); })
    .then(function (data) { return finalizeData(data); })
    .catch(errorHandlingFunc);
   Add in ES6 JavaScript arrow functions:
    return myReadFile(fileName)
        .then((fileData) => doSomethingOnData(fileData))
        .then((data) => finalizeData(data))
        .catch(errorHandlingFunc);
```

Going all in on promises

```
function doIt(fileName) {
    let file = ReadFile(fileName);
    let data = doSomethingOnData(file);
    let moreData = doSomethingMoreOnData(data);
    return finalizeData(moreData);
}
```

All reads of variables become "then" calls:

```
myVar becomes myVar.then( fn -> { ...
```

Promises vs Callbacks

Easy to go from Promise to Callback: Just call .then(callbackFunc)

```
o axios.get(url).then(callback)
```

Going from Callback to Promise requires creating a Promise

```
var newPromise = new Promise(function (fulfill, reject) {
    // calls fulfill(value) to have promise return value
    // calls reject(err) to have promise signal error
});
```

Converting callbacks to Promises

```
function myReadFile(filename) {
  return new Promise(function (fulfill, reject) {
    fs.readFile(filename, function (err, res) {
      if (err)
          reject(err);
      else
          fulfill(res);
    });
  });
                           CS142 Lecture Notes - Promises
```

End Digression

Other Transports: HTML5 WebSockets

- Rather than running over HTTP, HTML5 brings sockets to the browser
 - TCP connection from JavaScript to backend Web Server
- Event-based interface like XMLHttpRequest:

```
var socket = new WebSocket("ws://www.example.com/socketserver");
socket.onopen = function (event) {
   socket.send(JSON.stringify(request));
};
socket.onmessage = function (event) {
   JSON.parse(event.data);
};
```

Remote Procedure Call (RPC)

- Traditional distributed computation technology supporting calling of a function on a remote machine.
 - o Browser packages function's arguments into a message to the web server.
 - Function is invoked with the arguments on the server.
 - Function's return value is sent back to the browser.
- Allows arbitrary code to be run on server handles complex, multiple resource operations
 - Reduces number of round trip messages and makes failure handling easier.
- Can result in more complex to use interface compared to REST
 - Need to document the API (i.e. functions and calling sequence)
- RPC can be done over HTTP (e.g. POST) or WebSockets

Trending approach: GraphQL

- Standard protocol for backends from Facebook
 - Like REST, server exports resources that can be fetched by the web app
 - Unlike REST
 - Server exports a "schema" describing the resources and supported queries.
 - Client specifies what properties of the resource it is interested in retrieving.
 - Can fetch from many different resources in the same request (i.e. entire model in one query).
- Update operations specified in the exported schema
 - Allows an RPC-like interface
- Gaining in popularity particularly compared to REST
 - Gives a program accessible backend Application Programming Interface (API)